Monitoring Network Traffic using ntopng

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Outlook

- · What are the main activities of ntop.org?
- ntop's view on network monitoring.
- From ntop to ntopng.
- ntopng architecture and design.
- Using ntopng.
- Advanced monitoring with ntopng.
- Future roadmap items.







About ntop.org [1/2]

- Private company devoted to development of open source network traffic monitoring applications.
- ntop (circa 1998) is the first app we released and it is a web-based network monitoring application.
- Today our products range from traffic monitoring, high-speed packet processing, deep-packet inspection, and IDS/IPS acceleration.







About ntop.org [2/2]

Our software is powering many commercial products...













ntop Goals

- Provide better, yet price effective, traffic monitoring solution by enabling users to have increased traffic visibility.
- Go beyond standard metrics and increase traffic visibility by analysing key protocols in detail.
- Provide users comprehensive and accurate traffic reports able to offer at a fraction of price what many commercial products do together.
- Promote open-source software, while protecting selected IPRs.







ntop's Approach to Traffic Monitoring

- Ability to capture, process and (optionally) transmit traffic at line rate, any packet size.
- Leverage on modern multi-core/NUMA architectures in order to promote scalability.
- Use commodity hardware for producing affordable, long-living (no vendor lock), scalable (use new hardware by the time it is becoming available) monitoring solutions.
- · Use open-source to spread the software, and let the community test it on unchartered places.

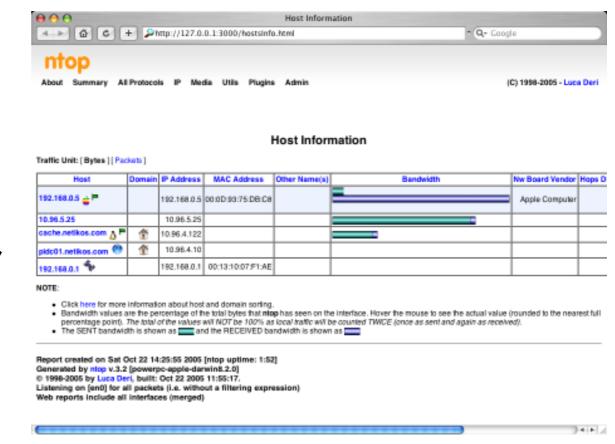






Some History

- In 1998, the original ntop has been created.
- It was a C-based app embedding a web server able to capture traffic and analyse it.



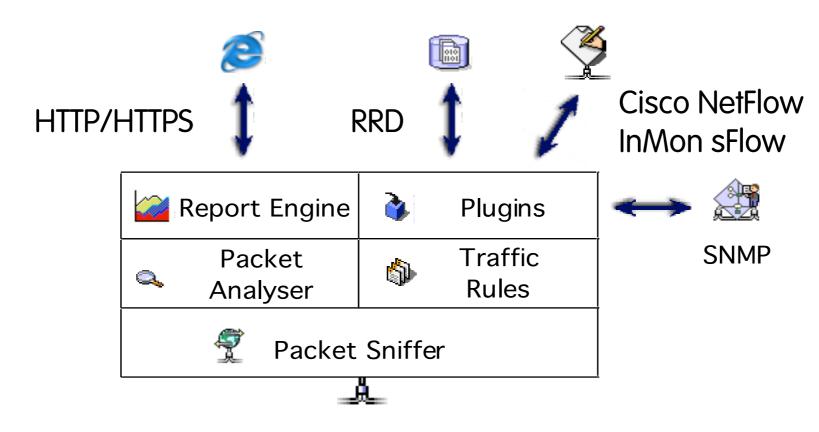
- · Contrary to many tools available at that time, ntop used a web GUI to report traffic activities.
- It is available for Unix and Windows under GPL.

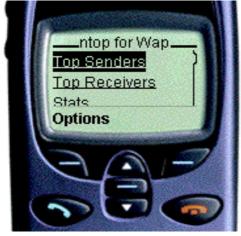




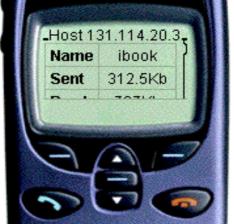


ntop Architecture















Why was ntop obsolete?

- Its original LAN-oriented design prevented ntop from handling more than a few hundred Mbit.
- The GUI was an old (no fancy HTML 5)
 monolithic piece written in C so changing/
 extending a page required a programmer.
- ntop could not be used as web-less monitoring engine to be integrated with other apps.
- · Many components were designed in 1998, and it was time to start over (spaghetti code).







ntopng Design Goals

- Clean separation between the monitoring engine and the reporting facilities.
- Robust, crash-free engine (ntop was not really so).
- Platform scriptability for enabling extensions or changes at runtime without restart.
- Realtime: most monitoring tools aggregate data (5 mins usually) and present it when it's too late.
- Many new features including HTML 5-based dynamic GUI, categorization, DPI.

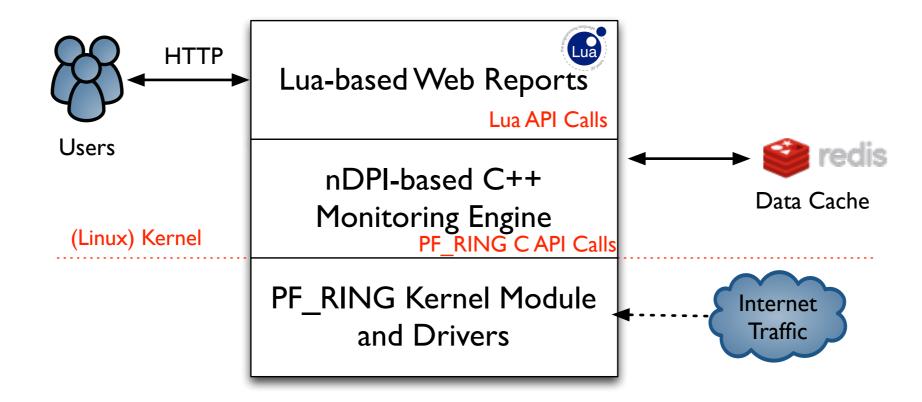






ntopng Architecture

 Three different and self-contained components, communicating with clean API calls.









ntopng Monitoring Engine

- Coded in C++ and based the concept of flow (set of packets with the same 6-tuple).
- Flows are inspected with a home-grown DPI-library named nDPI aiming to discover the "real" application protocol (no ports are used).
- Information is clustered per:
 - (Capture) Network Device
 - Flow
 - Host
 - High-level Aggregations







Information Lifecycle

- All information (e.g. hosts and flows) is stored in memory.
- · Using command line options, users can specify how many hosts/flows can be kept in memory.
- Idle flows are periodically purged in order to free memory.
- · Hosts are serialised and stored in JSON format in Redis for I hour, so that in case new traffic is detected ntopng can restore them from cache.







Packet Processing Journey

- I.Packet capture: PF_RING (Linux) or libpcap.
- 2.Packet decoding: no IP traffic is accounted.
- 3.IPv4/v6 Traffic only:
 - 1. Map the packet to a 6-tuple flow and increment stats.
 - 2. Identify source/destination hosts and increment stats.
 - 3. Use nDPI to identify the flow application protocol
 - 1.UDP flows are identified in no more than 2 packets.
 - 2.TCP Flows can be identified in up to 15 packets in total, otherwise the flow is marked as "Unknown".
- 4. Move to the next packet.







The need for DPI in Monitoring [1/2]

- Limit traffic analysis at packet header level it is no longer enough (nor cool).
- Network administrators want to know the real protocol without relying on the port being used.
- Selected protocols can be "precisely dissected" (e.g. HTTP) in order to extract information, but on the rest of the traffic it is necessary to tell network administrators what is the protocol flowing in their network.







The need for DPI in Monitoring [2/2]

- DPI (Deep Packet Inspection) is a technique for inspecting the packet payload for the purpose of extracting metadata (e.g. protocol).
- There are many DPI toolkits available but they are not what we looked for as:
 - They are proprietary (you need to sign an NDA to use them), and costly for both purchase and maintenance.
 - Adding a new protocol requires vendor support (i.e. it has a high cost and might need time until the vendor supports it) = you're locked-in.
- On a nutshell DPI is a requirement but the market does not offer an alternative for open-source.







Say hello to nDPI

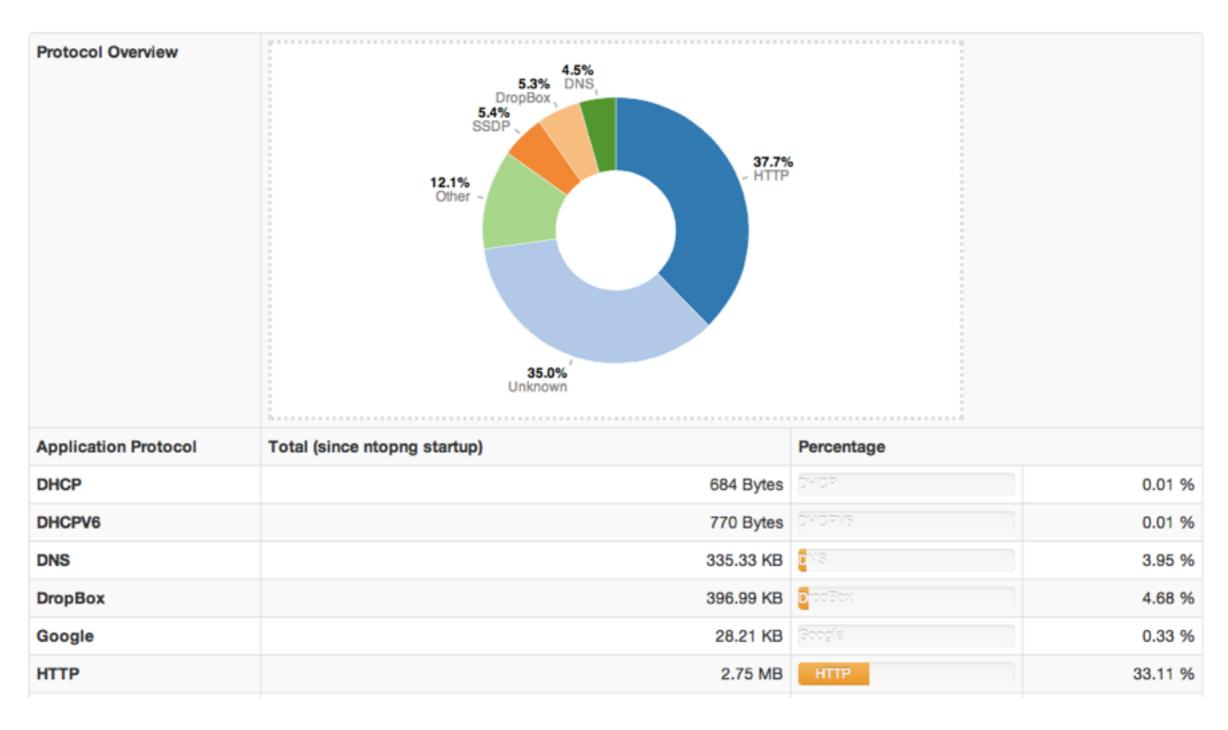
- ntop has decided to develop its own GPL DPI toolkit in order to build an open DPI layer for ntop and third party applications.
- Supported protocols (~170) include:
 - P2P (Skype, BitTorrent)
 - Messaging (Viber, Whatsapp, MSN, The Facebook)
 - Multimedia (YouTube, Last.gm, iTunes)
 - Conferencing (Webex, CitrixOnLine)
 - Streaming (Zattoo, Icecast, Shoutcast, Netflix)
 - Business (VNC, RDP, Citrix, *SQL)







nDPI on ntopng: Sample Report









ntopng and Redis

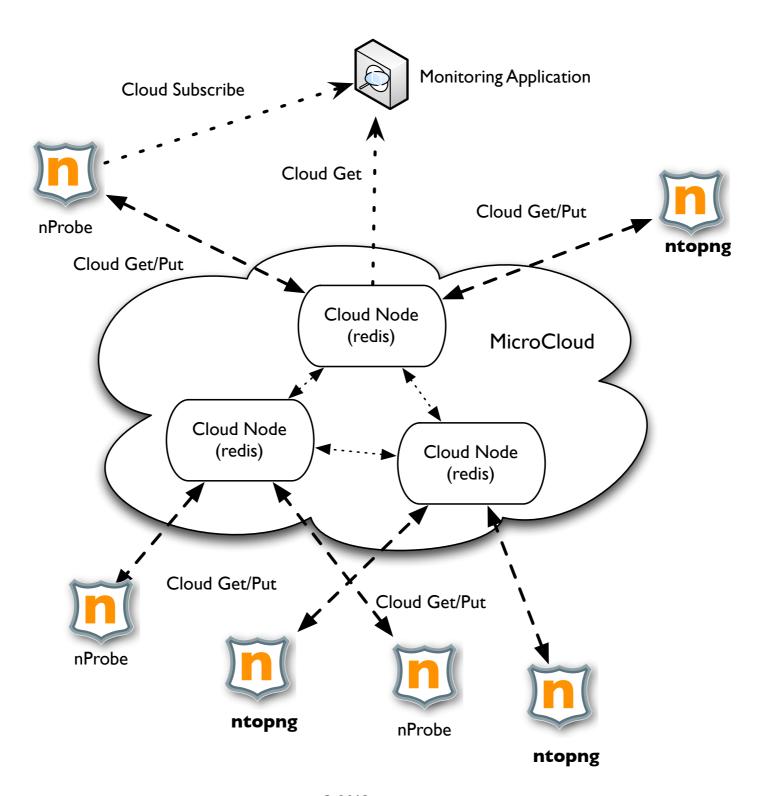
- Redis is an open source key-value in-memory database.
- ntop uses it to cache data such as:
 - Configuration and user preferences information.
 - DNS name resolution (numeric to symbolic).
 - Volatile monitoring data (e.g. hosts JSON representation).
- Some information is persistent (e.g. preferences) and some is volatile: ntopng can tell redis how long a given value must be kept in cache.







Welcome to the MicroCloud









Lua-based ntopng Scriptability [1/3]

- A design principle of ntopng has been the clean separation of the GUI from engine (in ntop it was all mixed).
- This means that ntoping can (also) be used (via HTTP) to feed data into third party apps such as Nagios or OpenNMS.
- · All data export from the engine happens via Lua.
- Lua methods invoke the ntopng C++ API in order to interact with the monitoring engine.



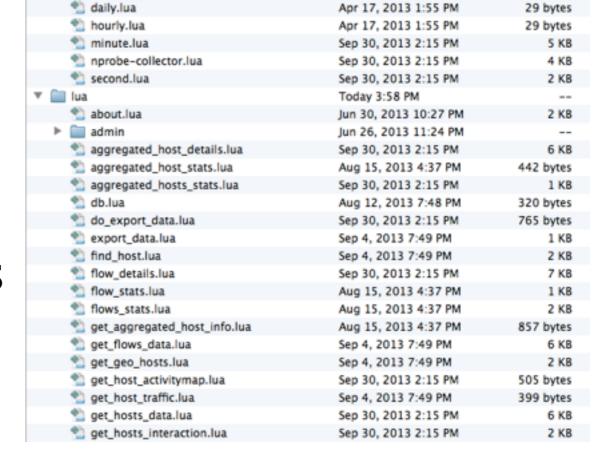




Lua-based ntopng Scriptability [2/3]

callbacks

- /scripts/callback/
 scripts are executed
 periodically to perform
 specific actions.
- · /scripts/lua/ scripts are executed only by the web GUI.



Date Modified

Sep 30, 2013 2:15 PM

Example:

http://ntopng:3000/lua/flow stats.lua







Size

Lua-based ntopng Scriptability [3/3]

- ntopng defines (in C++) two Lua classes:
 - interface
 - Hook to objects that describe flows and hosts.
 - Access to live monitoring data.
 - ontop
 - · General functions used to interact with ntopng configuration.
- · Lua objects are usually in "read-only" mode
 - C++ sets their data, Lua reads data (e.g. host.name).
 - Some Lua methods (e.g. interface.restoreHost()) can however modify the information stored in the engine.







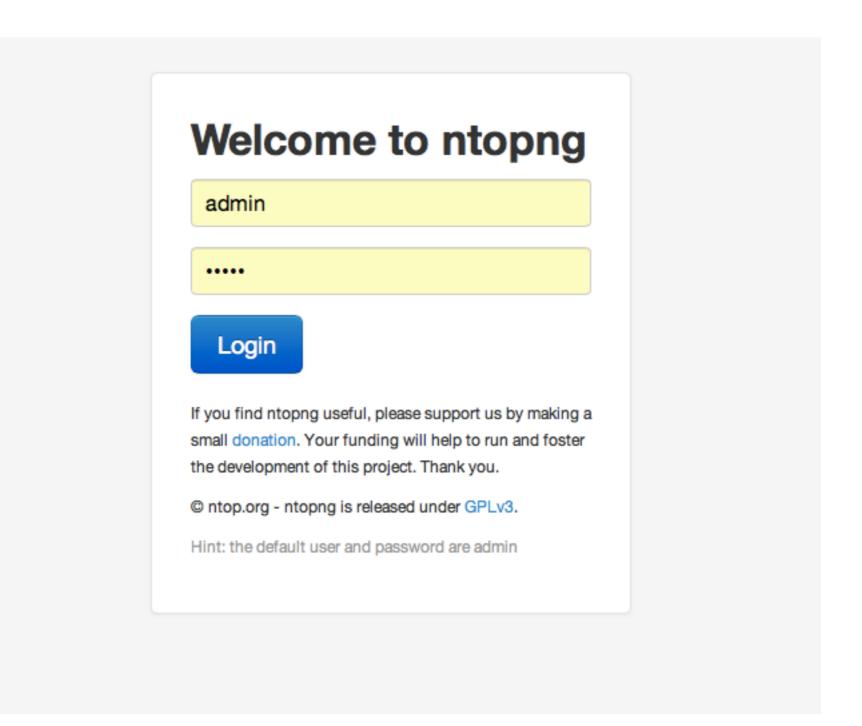
Using ntopng







Logging into ntopng

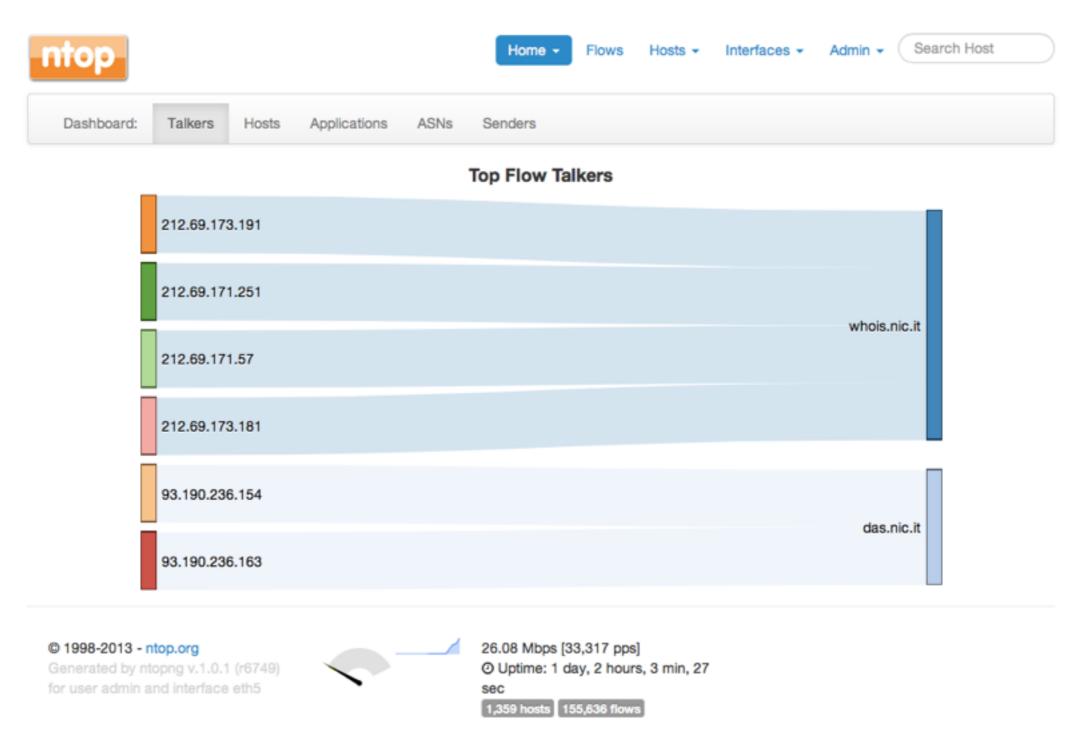








Dashboard

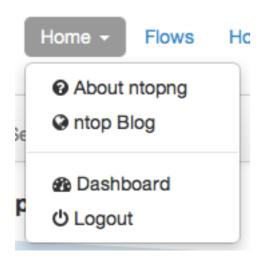


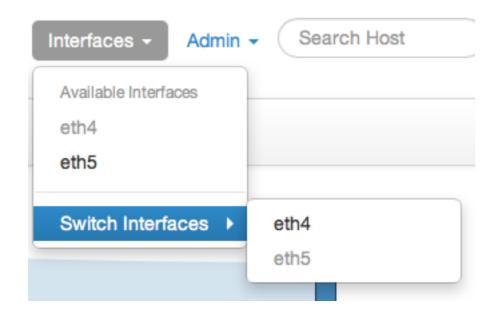


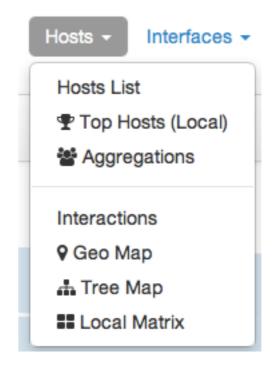


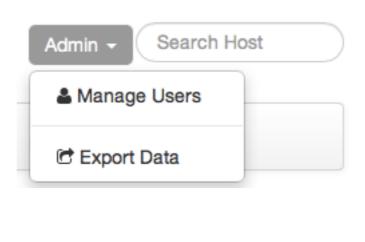


Available Menu Items







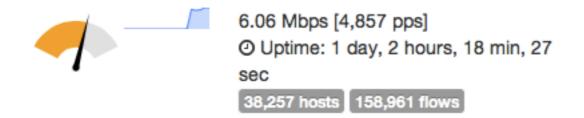








Dynamic Web Interface



Throughput	Total Bytes
8.09 Kbit 🕹	94.23 MB
5.59 Kbit ↑	60.15 MB
5.16 Kbit ↓	60.15 MB

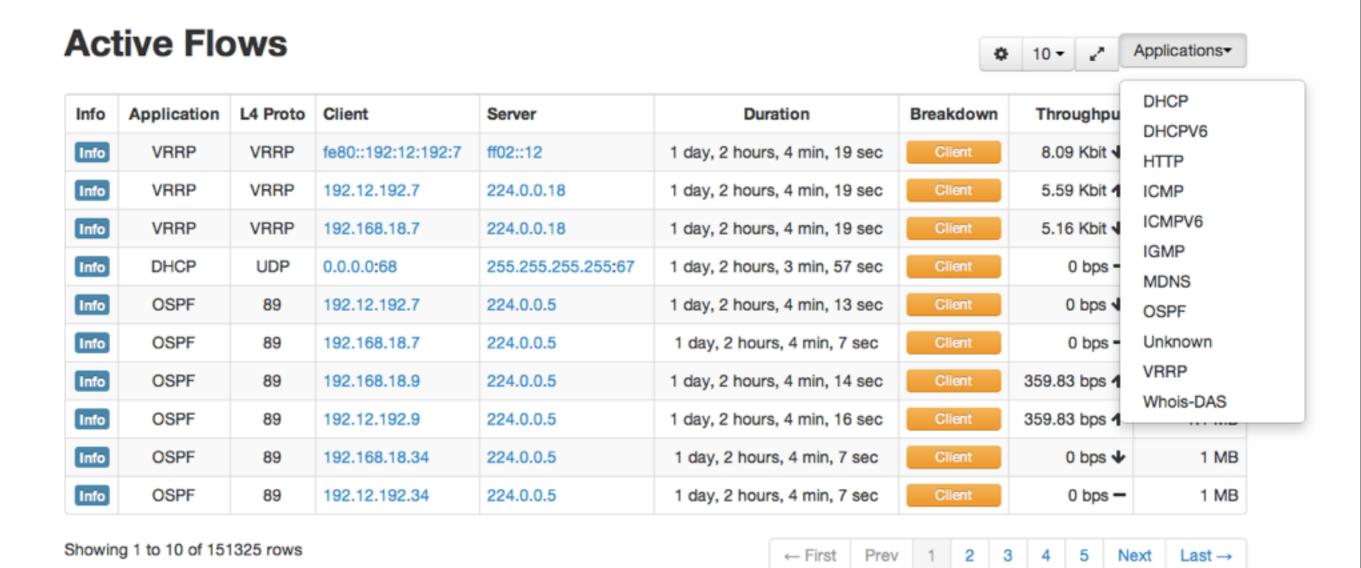
Applications DHCP DHCPV6 HTTP ICMP ICMPV6 IGMP MDNS OSPF Unknown VRRP Whois-DAS







Flows Monitoring [1/2]









Flows Monitoring [2/2]

Flow: 192.12.192.237:53060 ## whois.nic.it:5043

Overview

Client	web-r1.nic.it:53060		
Server	whois.nic.it:5043		
Application Protocol	НТТР		
First Seen	11/10/2013 13:45:26 [6 min, 54 sec ago]		
Last Seen	11/10/2013 13:52:12 [8 sec ago]		
Total Traffic Volume	7.03 KB —		
Client vs Server Traffic Breakdown	192.12.192.237		
Client to Server Traffic	63 Pkts / 7.03 KB —		
Server to Client Traffic	0 Pkts / 0 Bytes -		
Actual Throughput	0 bps —		
TCP Flags	SYN PUSH ACK		

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Generated by ntopng v.1.0.1 (r6749) for user admin and interface eth5



193.98 Kbps [260 pps]

O Uptime: 1 day, 2 hours, 4 min, 49

1,272 hosts 153,747 flows







Host Monitoring [1/3]

Hosts List



IP Address	Location	Symbolic Name	Seen Since	ASN	Breakdown	Throughput	Traffic
192.12.192.230	Local	das.nic.it	1 day, 2 hours, 4 min, 49 sec	2597 ௴	Rovd	13.57 Kbit	51.27 GB
192.165.67.192	Remote	192.165.67.192	1 day, 2 hours, 4 min, 31 sec	34971 ௴	Sent	0 bps	9.62 GB
192.165.67.166	Remote	192.165.67.166	1 day, 2 hours, 4 min, 31 sec	34971 ௴	Sent	659.95 bps	9.18 GB
78.46.216.98	Remote	78.46.216.98	1 day, 2 hours, 4 min, 48 sec	24940 ♂	Sent	219.98 bps	7.87 GB
192.165.67.22	Remote	192.165.67.22	1 day, 2 hours, 4 min, 30 sec	34971 ௴	Sent	0 bps	7.81 GB
78.47.50.132	Remote	78.47.50.132	1 day, 2 hours, 4 min, 48 sec	24940 🗗	Sent	879.93 bps	7.18 GB
62.149.189.11	Remote	62.149.189.11	1 day, 2 hours, 4 min, 35 sec	31034 🗗	Sent	0 bps	1.44 GB
192.12.192.242	Local	whois.nic.it	1 day, 2 hours, 4 min, 49 sec	2597 ♂	Rovd	84.86 Kbit	964.02 MB
224.0.0.18	Remote	vrrp.mcast.net	1 day, 2 hours, 4 min, 49 sec		Rovd	8.81 Kbit	120.35 MB
213.154.243.80	Remote	213.154.243.80	18 hours, 57 min, 57 sec	12859 🗗	Sent	4.51 Kbit	116.72 MB

Showing 1 to 10 of 1275 rows

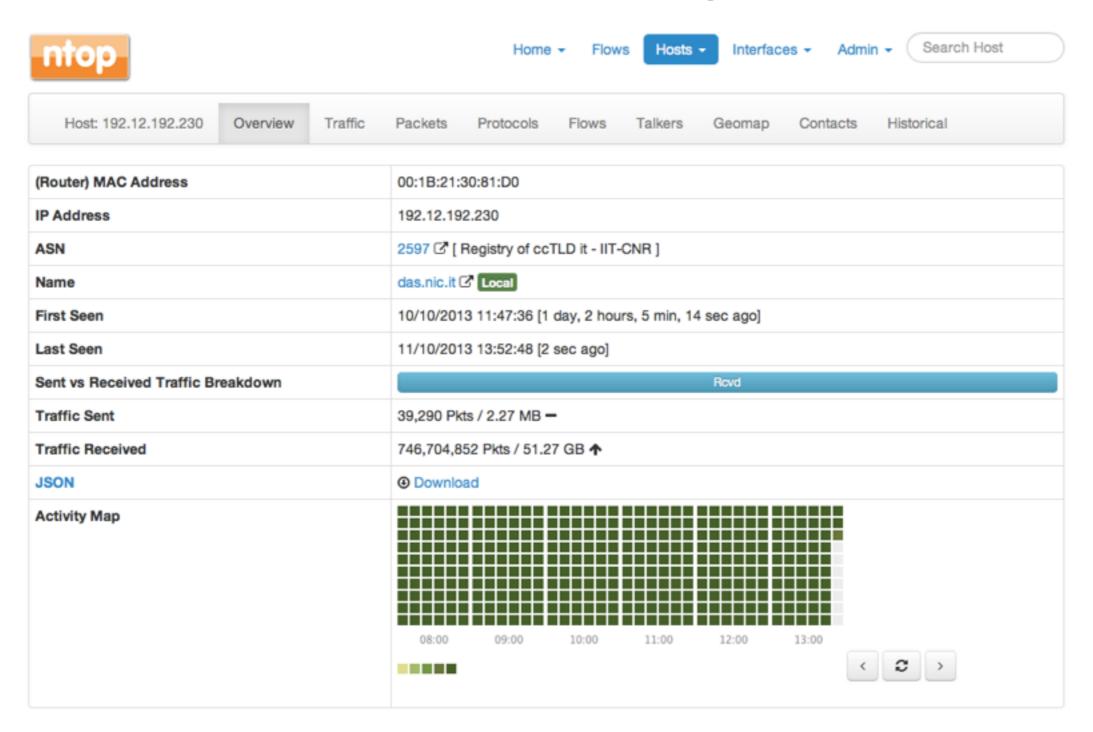








Host Monitoring [2/3]

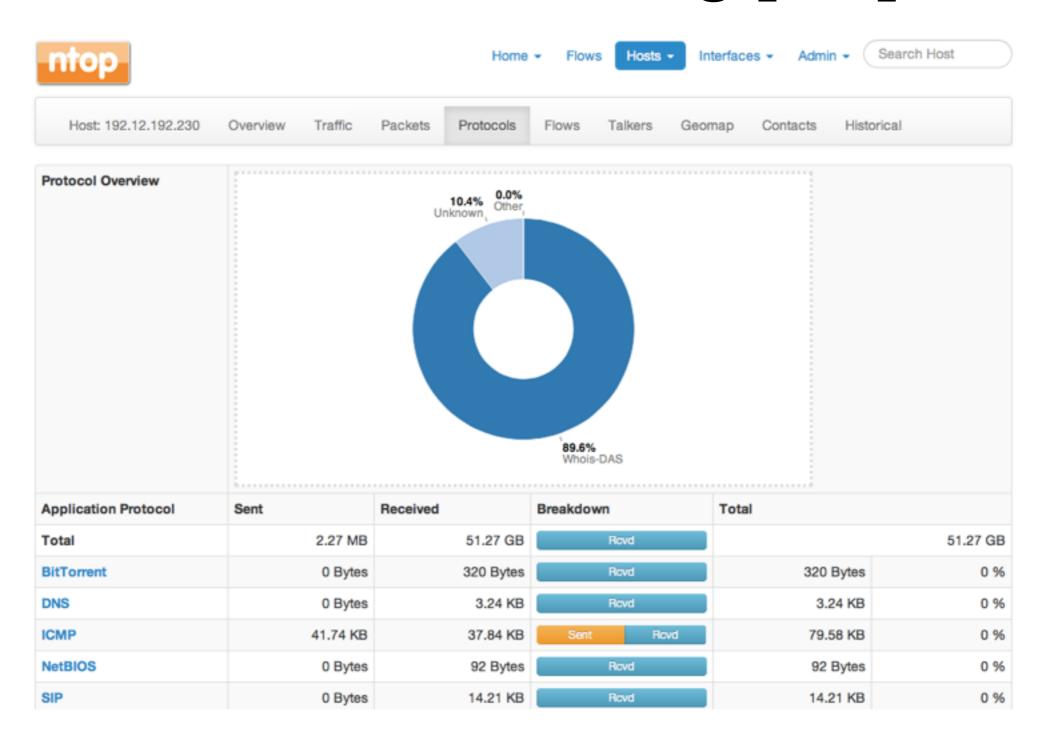








Host Monitoring [3/3]







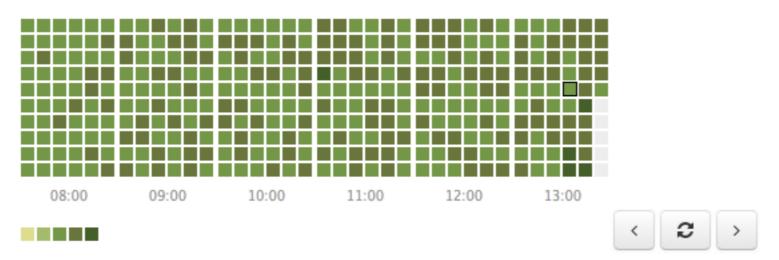


Activity Map

- I second resolution host and aggregation activity
- Compressed bitmap

```
> ls -l client14.dropbox.com
4 -rw-rw-rw- 1 nobody nogroup 24 Oct 11 02:31 client14.dropbox.com
```

Saved persistently on disk (Local Hosts only)



Fri Oct 11 2013 13:34:00 GMT+0200 (CEST): detected traffic for 29 seconds (48 % of time).







Traffic Aggregations [1/2]

- nDPI extracts specific attributes from traffic that ntopng aggregates (if configured):
 - DNS/Whois responses
 - HTTP host names
 - Operating System (from HTTP headers)
- · Aggregations can be enabled (they are off by default) and are handled just as flows and hosts.







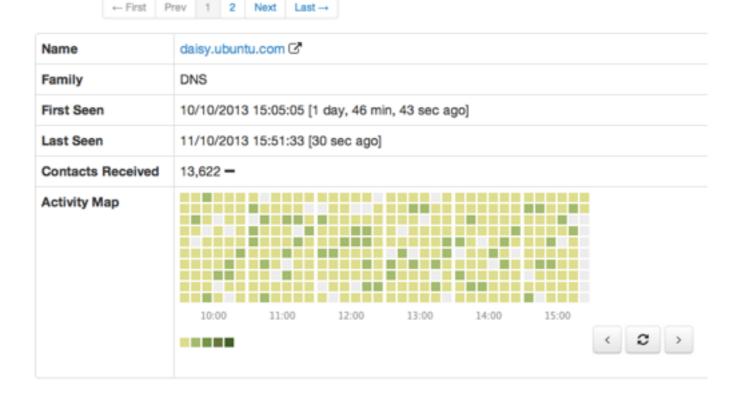
Traffic Aggregations [2/2]

♦ 10 - Aggregations -

Aggregations

Name	Protocol	Seen Since	Last Seen	Qu	All DNS	
dnsmon.nic.it	HTTP	1 day, 46 min, 20 sec	4 sec		Operating System	
∆ Linux x86_64	Operating System	1 day, 46 min, 20 sec	4 sec			
daisy.ubuntu.com	DNS	1 day, 46 min, 16 sec	28 sec	1	3,613 -	
i7.ntop.org	HTTP	11 sec	1 sec		26 -	
≰ Intel Mac OS X 10_8_5	Operating System	11 sec	1 sec	26 -		
www.google.com	DNS	1 min, 30 sec	39 sec	15 -		
pnnptflomq.nic.it	DNS	39 sec	39 sec	2 -		
tdkoxonujj.nic.lt	DNS	40 sec	40 sec	2 -		
ilkomppxne.nic.it	DNS	39 sec	39 sec	2 -		
checkip.dyndns.com	DNS	40 sec	40 sec		2 -	

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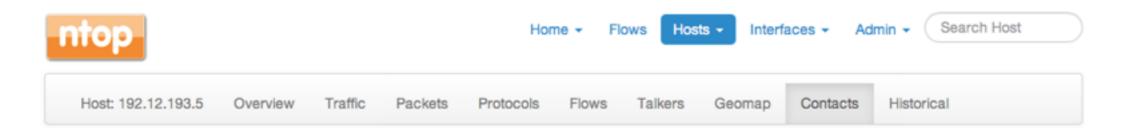


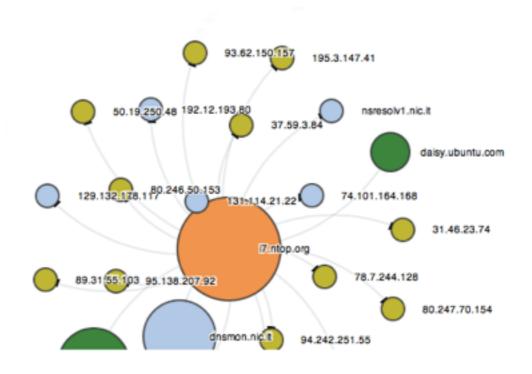






Hosts and Aggregations Interaction





NOTE

- This map is centered on host 192.12.193.5. Clicking on this host you will visualize its details.
- 2. Color map: local, remote, aggregation, focus host.
- Click is enabled only for hosts that have not been purged from memory.

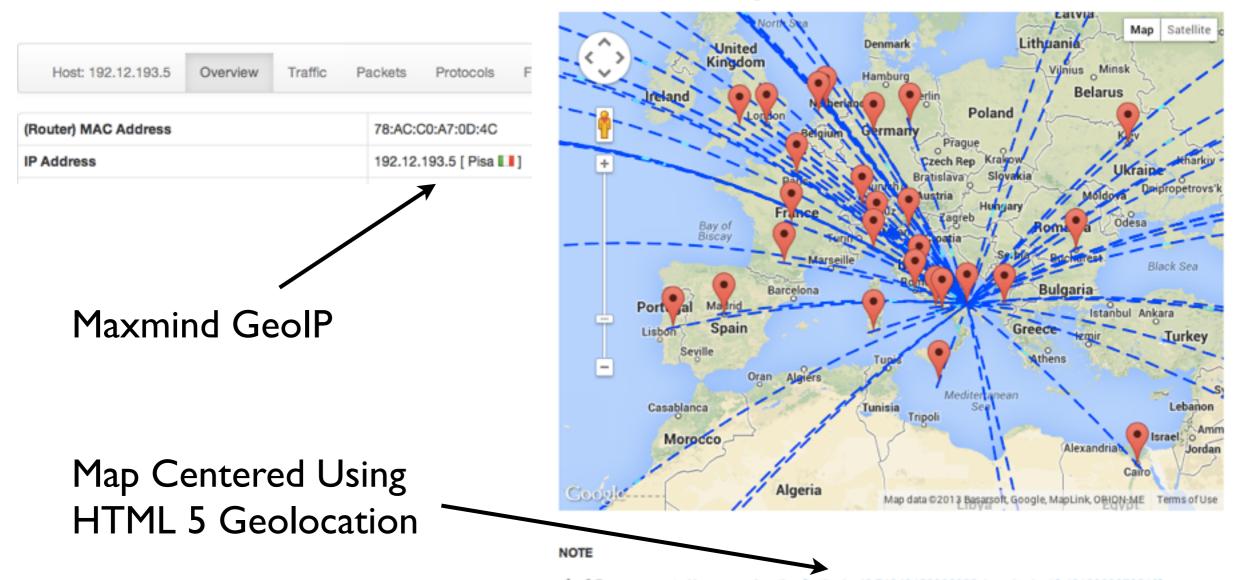






Geolocation

Hosts GeoMap



- P Browser reported home map location [Latitude: 43.71949459086955, Longitude: 10.4219399273913]
- In order to visualize maps you must:
 - Have a working Internet connection.
 - Have compiled ntoping with geolocation and started with it.
 - Have active flows between peers with public IP addresses.
- HTML browser geolocation is used to place on map hosts based on unknown locations.

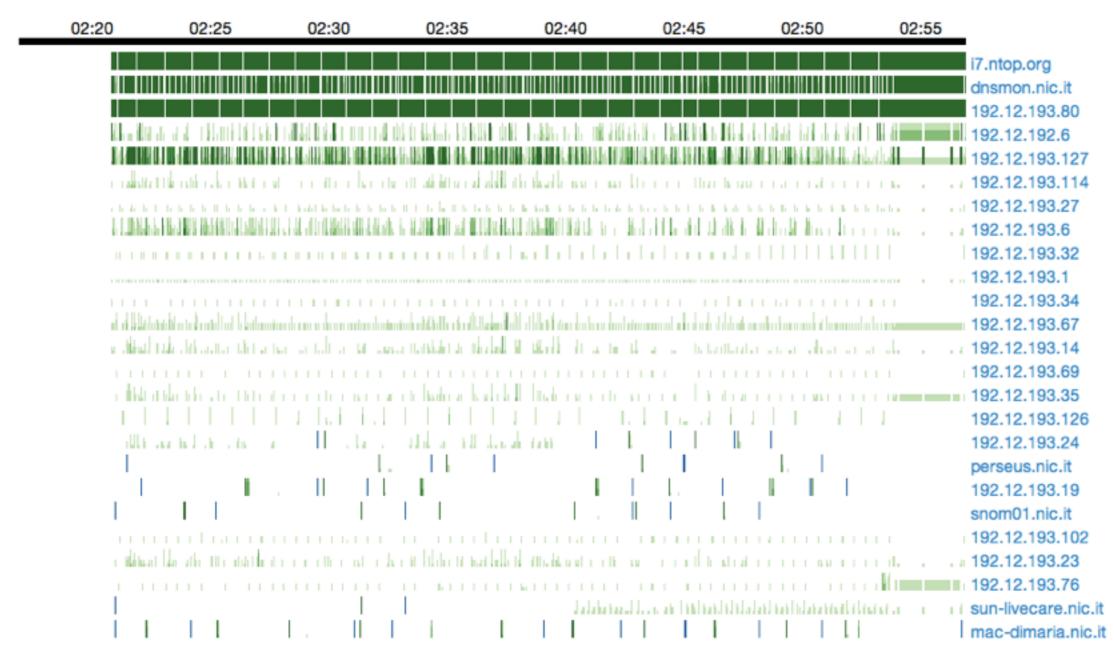






Live Host Activities

Top Hosts (Local)



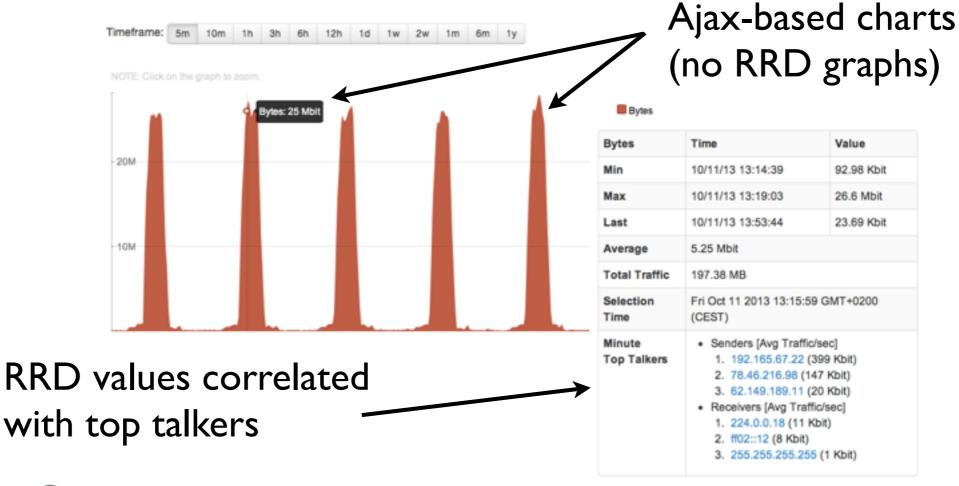






Historical Activities

- · All relevant counters are saved on disk in RRD.
- Interface counters are saved with I second resolution. Hosts counters every 5 minutes.









Using ntopng as a Live Data Source

- ntopng is a server able to serve data to third party applications via HTTP.
- Data is exported via JSON.
- · This mechanism can be extended via Lua scripts.











Using ntopng with NetFlow/sFlow

ntopng can handle flows (Net/sFlow) via nProbe.

- Data Collector (ntopng)
- o ntopng -i tcp://127.0.0.1:5556 over ZMQ nProbe ntopng Probe (nProbe) nprobe --zmq "tcp://*:5556" -i eth1 -n none (probe mode)

NetFlow/sFlow

Device

JSON

NetFlow/sFlow

over UDP

• nprobe --zmq "tcp://*:5556" -i none -n none --collector-port 2055 (sFlow/NetFlow collector mode)







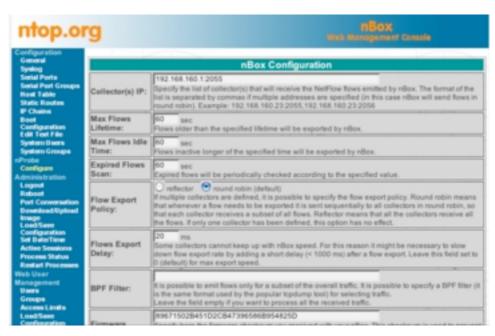
nProbe

over ZMQ

Embedding ntopng [1/2]

- Historically we have started our first embed attempt in 2003 with the Cyclades TS100.
- The nBox was used to analyse traffic then sent to ntop for representation.
- After 10 years we tried again with ntopng.











Embedding ntopng [2/2]

- The ntopng code compiles smoothly for cheap (36 Euro) boxes such as the BeagleBone Black.
- You can now create your personal/cheap traffic analyser without having to use a PC.
- Post I.I release we will optimise support for these devices (cloud).







Final Remarks

- Over the past 15 years ntop created a software framework for efficiently monitoring traffic.
- · "We have a story to tell you, not just hacks".
- Commodity hardware, with adequate software, can now match the performance and flexibility that markets require. With the freedom of open source.
- Available under GNU GPLv3 from http://www.ntop.org/.





